

District 10

2006 Interleague Rules

****ALL INTERLEAGUE RULES WILL BE ADHERED TO - FAILURE TO COMPLY WILL RESULT IN PENALTIES. THERE WILL BE NO EXCEPTIONS OR EXCUSES FOR THE SEASON.**

1. All teams will carry a current, district approved roster, medical release and pitching affidavit (scorebook signed by umpires or official scorer) at all times.
2. Notification of "no game" must be presented to an opposing coach no less than 48 hours prior to game time. Only cancellations for **valid reasons** (religious functions, school functions) will be rescheduled. IF THE TEAM HAS 9 PLAYERS THEY MUST PLAY THAT SCHEDULED GAME! Contact your league commissioner. **Must contact umpire if game is cancelled!**
3. Any team not fielding 9 players at game time may be given a grace period of 15 minutes for home team and 30 minutes for traveling team before game time at the courtesy of the opposing manager. Failure to field 9 players will result in a no game. No game should be considered or team convinced to play with less than 9 players.
4. Each team shall provide at least 2 new baseballs for each game.
5. All Inter-League games count toward league standings.
6. Games delayed by consent or weather and not played within **7 calendar days** will result in no game. BOD will make final determination if game will be played or forfeited. First half winners need to be determined at the end of half. League Commissioner will coordinate.
7. All protests should be handled by a District 10 Official and one impartial league rep from respective leagues. The plate umpire must be advised of the protest and the scorebook signed (a report from the plate umpire is requested). Protest procedures **MUST** be followed. Rule 4.19. Failure to follow rules will result in no protest. The decision of the District 10 Official will be final.

8. All players MUST be in uniform. All uniforms MUST be numbered.
9. Each Manager will complete a lineup card with a copy and present it to the plate umpire at the meeting at the plate. The game will not start until plate umpire has 2 complete lineup cards. Plate Umpire is responsible no matter what the scorekeeper has written down.
10. Chief Umpire shall be afforded and furnished the 2006 Rule Book before start of season. Umpires MUST be familiar with Little League rules like mandatory play, innings pitched and eligibility.
11. Home plate umpire, league official or official scorekeeper is responsible for validating pitching records. Questions shall be resolved before start of game.
12. Home team shall provide official scorebook and report scores to league director or commissioner.
13. No local league "home field" ground rules will apply except those authorized and approved by the district. Approved ground rules will be distributed to all teams and announced before the game starts. Confer with umpire and home manager before game. Umpires will review ground rules before the game.
14. Ejections: Under District Interleague play, rule 4.07 will be enforced. Players without parents in attendance will be supervised by a league official until the end of the game. The ejected manager or coach will not be eligible for, or allowed to attend the next scheduled game (this includes pre game practice and activities). Managers/Coaches will leave the premises. Players who are ejected will not attend the next scheduled game. All ejections are noted in scorebook in ink.
15. The District Administrator or League President or Commissioner shall be notified of all ejections.
16. Pitching for any program other than Little League does not count towards innings pitched in Little League games. However, all adults should be aware and concerned with dual use or multiple pitchers. Pitching Count Program will be monitored throughout the

season. This is **not** a rule.

17. Batting: Rule 4.04 Allows a policy of continuous batting order that will include all players on the present roster for the game. CP, ML, LL allows all players to follow this amendment. Rule 4.04 is the coaches option during Inter-League games.

18. Strong Team Tournament will begin around the 1st of June. All Stars will begin about July 1.

Any other questions and you can refer to the LL rule book.

interleague play is now offered by Little League in District 10 to supplement the declining enrollment of local leagues and is a courtesy to the leagues. If you don't agree with the rules, your teams will be removed from the schedule.